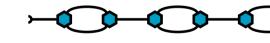
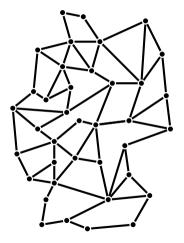
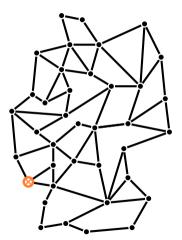
Faster, Higher, Easier: Toward a Systematic Study of Parameterized Vertex and Edge Selection Problems

**Philipp Schepper** 

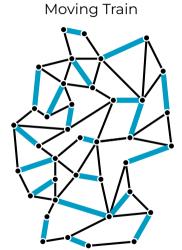




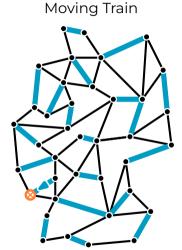
### Task:



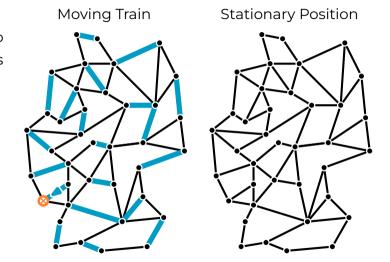
### Task:



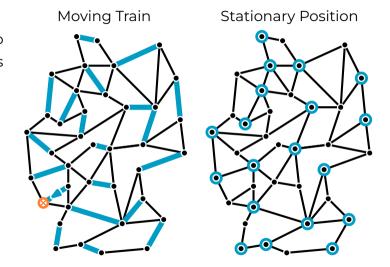
### Task:



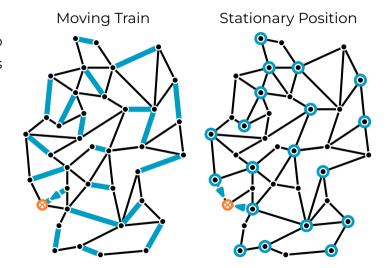
### Task:



### Task:



### Task:

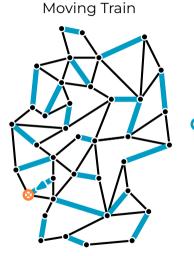


#### Task:

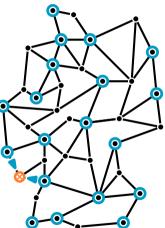
Find (few) locations to position the fire trains at.

#### **Next:**

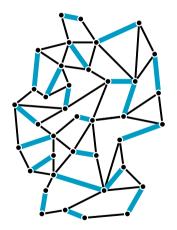
Formalize and solve the problem!

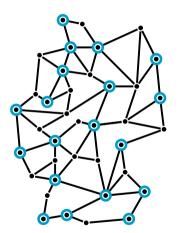


Stationary Position

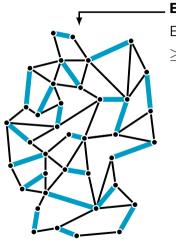


# Fire Protection Train (FPT) Problem: Formalization



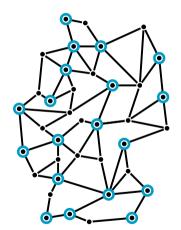


# Fire Protection Train (FPT) Problem: Formalization

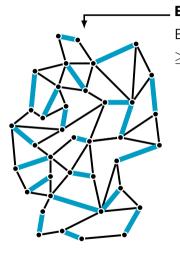


### **Edge Cover**

Each vertex incident to  $\geq 1$  selected edge.



# Fire Protection Train (FPT) Problem: Formalization



### **Edge Cover**

Each vertex incident to

 $\geq$  1 selected edge.

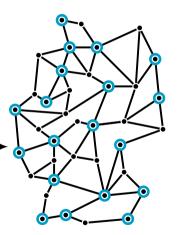


Selected vertex:

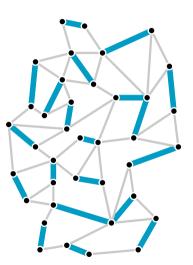
 $\geq 1$  selected neighbor.

Unselected vertex:

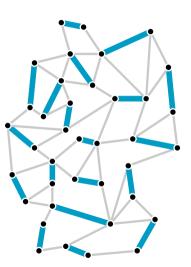
 $\geq$  2 selected neighbor.



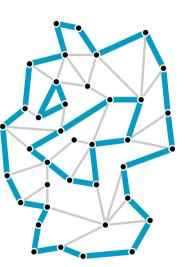
	Selected	Unselected
Edge Cover	$\geq 1$	



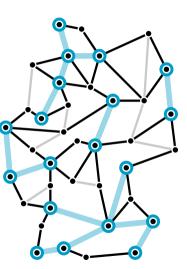
	Selected Unselected
Edge Cover	$\geq 1$
Matching	$\leq 1$
Perfect Matching	= 1



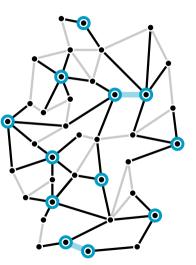
	Selected Unselected
Edge Cover	$\geq 1$
Matching	$\leq 1$
Perfect Matching	= 1
Cycle Packing	= 0  or  = 2



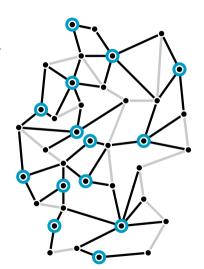
	Selected Unselected	
Edge Cover	≥ 1	
Matching	$\leq 1$	
Perfect Matching	= 1	
Cycle Packing	= 0  or  = 2	
Total 2-Domination	$\geq 1$ $\geq 2$	



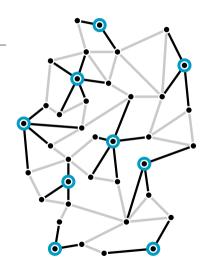
	Selected	Unselected
Edge Cover		$\geq 1$
Matching		$\leq 1$
Perfect Matching	= 1	
Cycle Packing	= 0  or  = 2	
Total 2-Domination	$\geq 1$	$\geq 2$
Dominating Set	$\geq 0$	$\geq 1$



	Selected	Unselected
Edge Cover		$\geq 1$
Matching	$\leq 1$	
Perfect Matching	=1	
Cycle Packing	= 0  or  = 2	
Total 2-Domination	$\geq 1$	$\geq 2$
Dominating Set	$\geq 0$	$\geq 1$
Independent Set	= 0	$\geq 0$



	Selected	Unselected
Edge Cover		<u>≥ 1</u>
Matching		$\leq 1$
Perfect Matching		= 1
Cycle Packing	= 0  or  = 2	
Total 2-Domination	$\geq 1$	$\geq 2$
Dominating Set	$\geq 0$	$\geq 1$
Independent Set	= 0	$\geq 0$
Perfect Code	= 0	=1



	Selected	Unsele	ected
Edge Cover	2	≥ 1	
Matching	_	$\leq 1$	
Perfect Matching	=	= 1	Encode degree
Cycle Packing	= 0	or = 2	constraints
Total 2-Domination	$\geq 1$	$\geq$	constraints as <b>sets!</b>
Dominating Set	$\geq 0$	$\geq$	
Independent Set	= 0	$\geq$	0
Perfect Code	= 0	=	1
	'		

**Fix** a set  $\Lambda \subseteq \mathbb{N}$ .

#### **Λ-Factor**

[Lovász 1972]

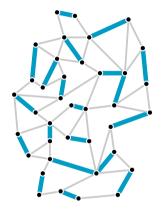
Given: A simple graph G.

Fix a set  $\Lambda \subseteq \mathbb{N}$ .

#### **Λ-Factor**

[Lovász 1972]

Given: A simple graph G.



{1, 2, 3, ...}-Factor

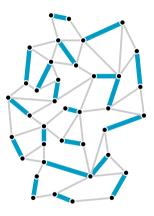
**Fix** a set  $\Lambda \subseteq \mathbb{N}$ .

#### **Λ-Factor**

[Lovász 1972]

Given: A simple graph G.

	Degree	Λ
Edge Cover	≥ 1	{1, 2, 3, }
Matching	$\leq 1$	{0, 1}
Perfect Matching	= 1	{1}
Cycle Packing	= 0  or  = 2	{0, 2}



{1, 2, 3, ...}-Factor

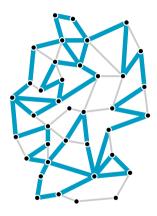
Fix a set  $\Lambda \subseteq \mathbb{N}$ .

#### Λ-Factor

[Lovász 1972]

Given: A simple graph G.

	Degree	٨
Edge Cover	$\geq 1$	{1, 2, 3, }
Matching	$\leq 1$	{0, 1}
Perfect Matching	= 1	{1}
Cycle Packing	= 0  or  = 2	{0, 2}



 $\{0, 2, 4, 6, \dots\}$ -Factor

## **Selecting Vertices → Generalized Domination**

**Fix** two sets  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ .

### $(\sigma, \rho)$ -DomSet

[Telle 1994]

Given: A simple graph G.

Is there a *vertex set*  $S \subseteq V(G)$  such that

- for each  $v \in V(G) \cap S$ , we have  $|N(v) \cap S| \in \sigma$ , and
- for each  $v \in V(G) \setminus S$ , we have  $|N(v) \cap S| \in \rho$ ?

## **Selecting Vertices → Generalized Domination**

**Fix** two sets  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ .

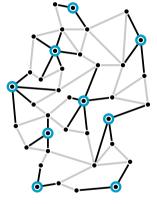
### $(\sigma, \rho)$ -DomSet

[Telle 1994]

Given: A simple graph G.

Is there a *vertex set*  $S \subseteq V(G)$  such that

- for each  $v \in V(G) \cap S$ , we have  $|N(v) \cap S| \in \sigma$ , and
- for each  $v \in V(G) \setminus S$ , we have  $|N(v) \cap S| \in \rho$ ?



 $(\{0\}, \{1\})$ -DomSet

# **Selecting Vertices → Generalized Domination**

**Fix** two sets  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ .

### $(\sigma, \rho)$ -DomSet

[Telle 1994]

Given: A simple graph G.

Is there a *vertex set*  $S \subseteq V(G)$  such that

- for each  $v \in V(G) \cap S$ , we have  $|N(v) \cap S| \in \sigma$ , and
- for each  $v \in V(G) \setminus S$ , we have  $|N(v) \cap S| \in \rho$ ?

	Sel.	Uns.	$\sigma$	ρ
Total 2-Dom.	$\geq 1$	$\geq 2$	{1, 2, }	{2, 3, }
Independent Set	= 0	$\geq 0$	{0}	$\mathbb{N}$
Dominating Set	$\geq 0$	$\geq 1$	N	$\{1,2,\dots\}$
Perfect Code	= 0	= 1	{0}	{1}

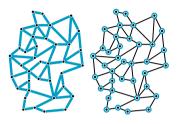


({0}, {1})-DomSet

Few cases are trivial:

- $0 \in \Lambda$  or  $0 \in \rho \rightarrow$  select nothing
- $\Lambda = \sigma = \mathbb{N}$  → select everything

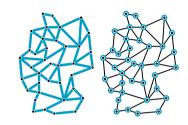




Few cases are trivial:

- $0 \in \Lambda$  or  $0 \in \rho \rightarrow$  select nothing
- $\Lambda = \sigma = \mathbb{N}$  → select everything





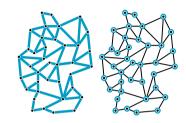
### Our approach to the general cases:

■ Restrict input graphs

Few cases are trivial:

- $0 \in \Lambda$  or  $0 \in \rho \rightarrow$  select nothing
- $\Lambda = \sigma = \mathbb{N}$  → select everything





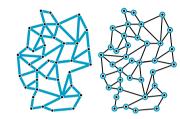
### Our approach to the general cases:

- Restrict input graphs
- Study parameterization by *treewidth*

Few cases are trivial:

- $0 \in \Lambda$  or  $0 \in \rho \rightarrow$  select nothing
- $\Lambda = \sigma = \mathbb{N}$  → select everything





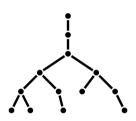
### Our approach to the general cases:

- Restrict input graphs
- Study parameterization by *treewidth*
- Consider *finite* and *cofinite* sets (i.e., the set or its complement is finite) 

  → covers most classical problems already

### **Motivation**

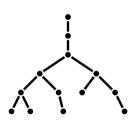
Frequently straight-forward algorithms for trees



### **Motivation**

Frequently straight-forward algorithms for trees

→ Extend to general graphs



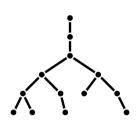
### **Motivation**

Frequently straight-forward algorithms for trees

→ Extend to general graphs

#### Treewidth ...

■ measures how "tree-like" a graph is.



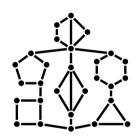
### **Motivation**

Frequently straight-forward algorithms for trees

→ Extend to general graphs

### Treewidth ...

■ measures how "tree-like" a graph is.



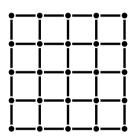
### Motivation

Frequently straight-forward algorithms for trees

→ Extend to general graphs

### Treewidth ...

■ measures how "tree-like" a graph is.



Large treewidth!

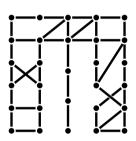
#### **Motivation**

Frequently straight-forward algorithms for trees

→ Extend to general graphs

#### Treewidth ...

measures how "tree-like" a graph is.



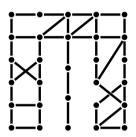
#### **Motivation**

Frequently straight-forward algorithms for trees

→ Extend to general graphs

#### Treewidth ...

- measures how "tree-like" a graph is.
- has a definition that is hard to digest.



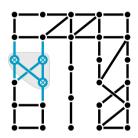
#### Motivation

Frequently straight-forward algorithms for trees

→ Extend to general graphs

#### Treewidth ...

- measures how "tree-like" a graph is.
- has a definition that is hard to digest.
- is determined by special separators, referred to as "bags".



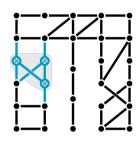
#### **Motivation**

Frequently straight-forward algorithms for trees

→ Extend to general graphs

#### Treewidth ...

- measures how "tree-like" a graph is.
- has a definition that is hard to digest.
- is determined by special separators, referred to as "bags".
- depends on some tree structure that allows for DPs ("tree decomposition").



## **Solving the Problems: Known Results**

#### **Generalized Factor:**

■ Set Λ has no large "gap": polynomial-time [Cornuéjols 1988]

#### **Generalized Domination:**

 No unified condition for polynomial-time cases (only individual results)

## **Solving the Problems: Known Results**

#### **Generalized Factor:**

- Set Λ has no large "gap": polynomial-time [Cornuéjols 1988]
- Set is interval + 0: algorithm parameterized by treewidth [ACGMM 2018]

#### **Generalized Domination:**

- No unified condition for polynomial-time cases (only individual results)
- Finite or cofinite sets: algorithm parameterized by treewidth [VRBR 2009]

## Solving the Problems: Known Results

#### **Generalized Factor:**

- Set Λ has no large "gap": polynomial-time [Cornuéjols 1988]
- Set is interval + 0: algorithm parameterized by treewidth [ACGMM 2018]

#### **Generalized Domination:**

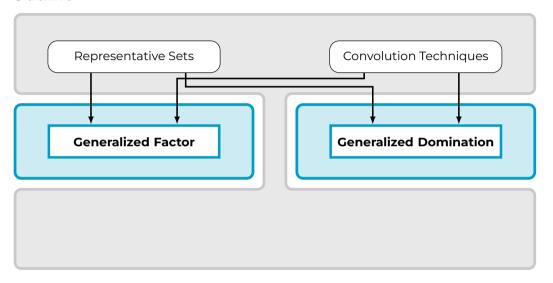
- No unified condition for polynomial-time cases (only individual results)
- Finite or cofinite sets: algorithm parameterized by treewidth [VRBR 2009]

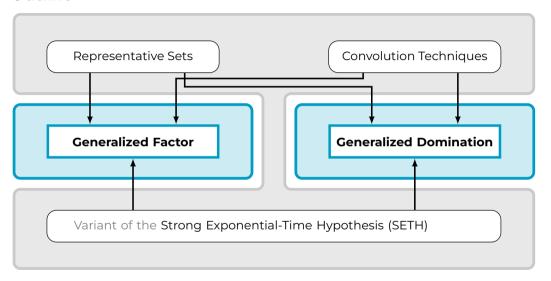
What about more general sets?

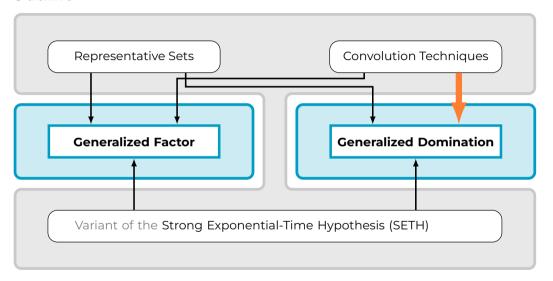
Are the known algorithms optimal?

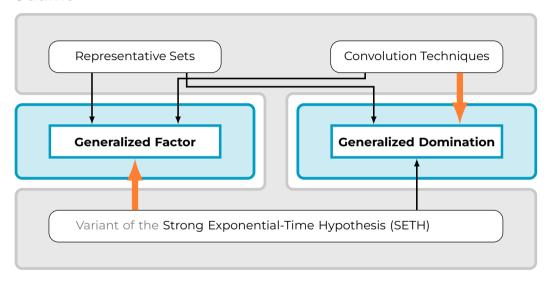
What about counting the number of solutions?

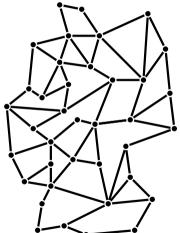
# **Outline Generalized Factor Generalized Domination**

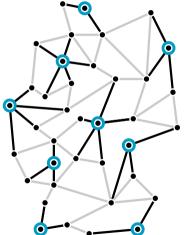


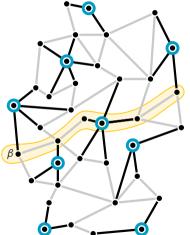






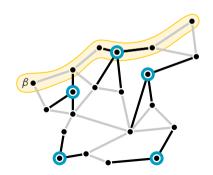






Case Study: Perfect Code =  $(\sigma, \rho)$ -DomSet with  $\sigma = \{0\}$  and  $\rho = \{1\}$ 

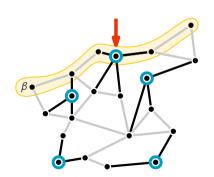
Each vertex in  $\beta$  can be



Case Study: Perfect Code = 
$$(\sigma, \rho)$$
-DomSet with  $\sigma = \{0\}$  and  $\rho = \{1\}$ 

Each vertex in  $\beta$  can be

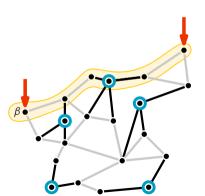
selected with 0 selected neighbors,



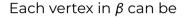
Case Study: Perfect Code = 
$$(\sigma, \rho)$$
-DomSet with  $\sigma = \{0\}$  and  $\rho = \{1\}$ 

Each vertex in  $\beta$  can be

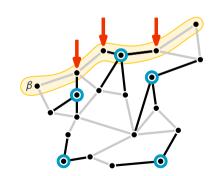
- **selected** with 0 selected neighbors,
- 2 unselected with 0 selected neighbors, or



= 
$$(\sigma, 
ho)$$
-DomSet with  $\sigma = \{0\}$  and  $ho = \{1\}$ 



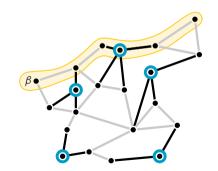
- selected with 0 selected neighbors,
- 2 unselected with 0 selected neighbors, or
- 3 unselected with 1 selected neighbor.



= 
$$(\sigma,
ho)$$
-DomSet with  $\sigma=\{0\}$  and  $ho=\{1\}$ 

Each vertex in  $\beta$  can be

- selected with 0 selected neighbors,
- 2 unselected with 0 selected neighbors, or
- 3 unselected with 1 selected neighbor.
- Otherwise, solution is invalid!

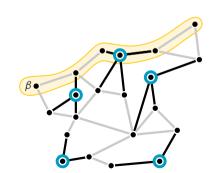


= 
$$(\sigma,
ho)$$
-DomSet with  $\sigma=\{0\}$  and  $ho=\{1\}$ 

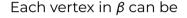
Each vertex in  $\beta$  can be

- selected with 0 selected neighbors,
- 2 unselected with 0 selected neighbors, or
- 3 unselected with 1 selected neighbor.
- Otherwise, solution is invalid!

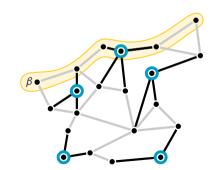
→ 3 states for each vertex



= 
$$(\sigma,
ho)$$
-DomSet with  $\sigma=\{0\}$  and  $ho=\{1\}$ 



- selected with 0 selected neighbors,
- 2 unselected with 0 selected neighbors, or
- 3 unselected with 1 selected neighbor.
- Otherwise, solution is invalid!
- → 3 states for each vertex
- $\rightsquigarrow 3^{|\beta|}$  states for bag  $\beta$



Recall:  $3^{|\beta|}$  states for each bag  $\beta$ .

Recall:  $3^{|\beta|}$  states for each bag  $\beta$ .

### The algorithm:

DP over the given tree decomposition

Recall:  $3^{|\beta|}$  states for each bag  $\beta$ .

## The algorithm:

DP over the given tree decomposition

+ Efficient convolution techniques to combine states at join nodes

Recall:  $3^{|\beta|}$  states for each bag  $\beta$ .

#### The algorithm:

DP over the given tree decomposition

- + Efficient convolution techniques to combine states at join nodes
- $= 3^{\text{tw}(G)} \cdot \text{poly}(|G|)$  algorithm

Recall:  $3^{|\beta|}$  states for each bag  $\beta$ .

#### The algorithm:

DP over the given tree decomposition

+ Efficient convolution techniques to combine states at join nodes

 $= 3^{\text{tw}(G)} \cdot \text{poly}(|G|) \text{ algorithm}$ 

Are  $3^{tw(G)}$  states actually possible?

Can we do better?

Recall:  $3^{|\beta|}$  states for each bag  $\beta$ .

#### The algorithm:

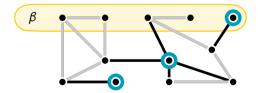
DP over the given tree decomposition

+ Efficient convolution techniques to combine states at join nodes

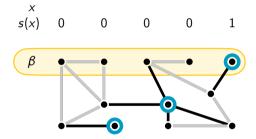
 $= 3^{\text{tw}(G)} \cdot \text{poly}(|G|) \text{ algorithm}$ 

Are  $3^{tw(G)}$  states actually possible? **No!** 

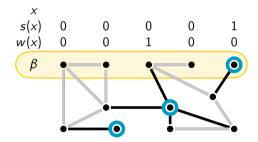
Can we do better? Yes!



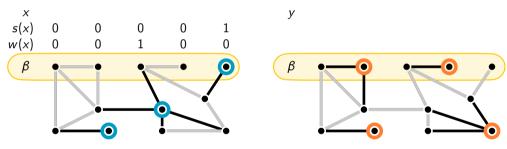
■ Define  $\{0,1\}$ -vector encoding selection status  $\rightsquigarrow$  selection-vector s



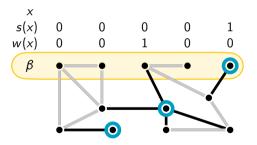
- Define  $\{0,1\}$ -vector encoding selection status  $\rightsquigarrow$  selection-vector s
- Define vector with number of selected neighbors  $\rightsquigarrow$  weight-vector w

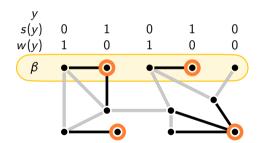


- Define  $\{0,1\}$ -vector encoding selection status  $\rightsquigarrow$  selection-vector s
- Define vector with number of selected neighbors  $\rightsquigarrow$  weight-vector w
- Consider two solutions:

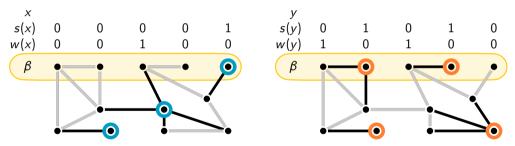


- Define  $\{0,1\}$ -vector encoding selection status  $\rightsquigarrow$  selection-vector s
- Define vector with number of selected neighbors  $\rightsquigarrow$  weight-vector w
- Consider two solutions:





- Define  $\{0,1\}$ -vector encoding selection status  $\rightsquigarrow$  selection-vector s
- Define vector with number of selected neighbors  $\rightsquigarrow$  weight-vector w
- Consider two solutions:



- Vectors are orthogonal:  $s(x) \cdot w(y) = s(y) \cdot w(x) = 0$
- Not too many vectors/solutions can satisfy this property

# Solving $(\sigma, \rho)$ -DomSet: A Faster Algorithm

## **Key Result**

Only  $2^{\mathsf{tw}(G)}$  of the  $3^{\mathsf{tw}(G)}$  states might have solutions!

### **Key Result**

Only  $2^{tw(G)}$  of the  $3^{tw(G)}$  states might have solutions!

**Problem:** Convolution still considers all  $3^{tw(G)}$  possible states.

#### **Key Result**

Only  $2^{tw(G)}$  of the  $3^{tw(G)}$  states might have solutions!

**Problem:** Convolution still considers all  $3^{tw(G)}$  possible states.

### Adjusted algorithm:

Use orthogonality to compress vectors

#### **Key Result**

Only  $2^{tw(G)}$  of the  $3^{tw(G)}$  states might have solutions!

**Problem:** Convolution still considers all  $3^{tw(G)}$  possible states.

### Adjusted algorithm:

- Use orthogonality to compress vectors
- 2 Use convolution techniques to obtain a faster DP

### **Key Result**

Only  $2^{tw(G)}$  of the  $3^{tw(G)}$  states might have solutions!

**Problem:** Convolution still considers all  $3^{tw(G)}$  possible states.

### Adjusted algorithm:

- Use orthogonality to compress vectors
- 2 Use convolution techniques to obtain a faster DP
- 3 Use orthogonality to decompress vectors again

### **Key Result**

Only  $2^{tw(G)}$  of the  $3^{tw(G)}$  states might have solutions!

**Problem:** Convolution still considers all  $3^{tw(G)}$  possible states.

### Adjusted algorithm:

- Use orthogonality to compress vectors
- 2 Use convolution techniques to obtain a faster DP
- 3 Use orthogonality to decompress vectors again
- $\rightarrow$  Algorithm with runtime  $2^{\text{tw}(G)} \cdot \text{poly}(|G|)$  before:  $3^{\text{tw}(G)} \cdot \text{poly}(|G|)$

### **Key Result**

Only  $2^{tw(G)}$  of the  $3^{tw(G)}$  states might have solutions!

**Problem:** Convolution still considers all  $3^{tw(G)}$  possible states.

### Adjusted algorithm:

- Use orthogonality to compress vectors
- 2 Use convolution techniques to obtain a faster DP
- 3 Use orthogonality to decompress vectors again
- ightharpoonup Algorithm with runtime  $\mathbf{2}^{\text{tw}(G)} \cdot \text{poly}(|G|)$  before:  $\mathbf{3}^{\text{tw}(G)} \cdot \text{poly}(|G|)$

We extend this to other sets as well!

For finite or cofinite  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ , we define a constant  $c_{\sigma,\rho}$  such that

For finite or cofinite  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ , we define a constant  $c_{\sigma,\rho}$  such that

#### **Theorem**

We solve  $(\sigma, \rho)$ -DomSet in time  $(c_{\sigma,\rho})^{tw} \cdot poly(|G|)$  if a tree decomposition of width twis given.

For finite or cofinite  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ , we define a constant  $c_{\sigma,\rho}$  such that

#### **Theorem**

We solve  $(\sigma, \rho)$ -DomSet in time  $(c_{\sigma,\rho})^{tw} \cdot poly(|G|)$  if a tree decomposition of width tw is given.

#### Algorithm works for

- (exact) decision version,
- minimization and maximization version, and
- counting version.

For finite or cofinite  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ , we define a constant  $c_{\sigma,\rho}$  such that

#### **Theorem**

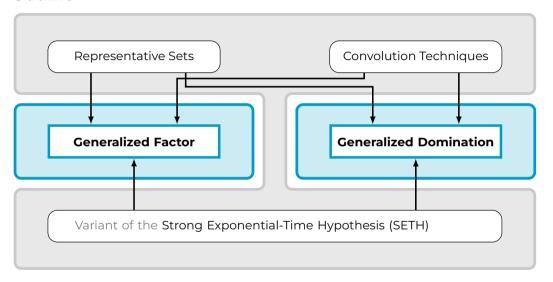
We solve  $(\sigma, \rho)$ -DomSet in time  $(c_{\sigma,\rho})^{tw} \cdot \text{poly}(|G|)$  if a tree decomposition of width tw is given.

#### Algorithm works for

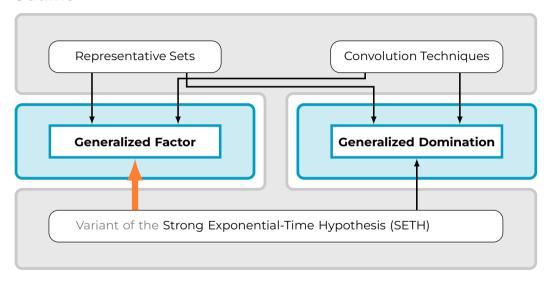
- (exact) decision version,
- minimization and maximization version, and
- counting version.

**Next goal:** Check if constant  $c_{\sigma,\rho}$  is optimal.

#### **Outline**



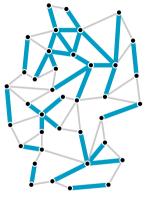
#### **Outline**



### **Λ-Factor: Upper Bound**

For simplicity, consider finite sets for now.

Each vertex can have  $\max \Lambda + 1$  intermediate states.



$$\Lambda = \{1,4\}$$

### **Λ-Factor: Upper Bound**

For simplicity, consider finite sets for now.

Each vertex can have  $\max \Lambda + 1$  intermediate states.

#### **Theorem**

For every finite set  $\Lambda \subseteq \mathbb{N}$ :

We solve  $\Lambda$ -Factor in time  $(\max \Lambda + 1)^{\mathsf{tw}} \cdot \mathsf{poly}(|\mathcal{G}|)$ 

if a tree decomposition of width tw is given.



$$\Lambda = \{1,4\}$$

## **Λ-Factor: Upper Bound**

For simplicity, consider finite sets for now.

Each vertex can have  $\max \Lambda + 1$  intermediate states.

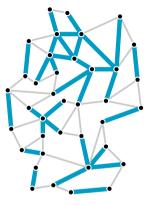
#### **Theorem**

For every finite set  $\Lambda \subseteq \mathbb{N}$ :

We solve  $\Lambda$ -Factor in time  $(\max \Lambda + 1)^{tw} \cdot poly(|G|)$  if a tree decomposition of width twis given.

#### **Prove:**

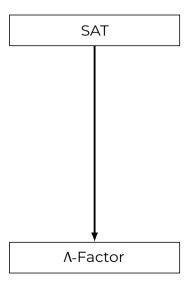
No algorithm with running time  $(\max \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  exists.



$$\Lambda = \{1,4\}$$

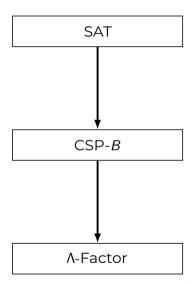
■ *Un*conditionally extremely difficult

- *Un*conditionally extremely difficult
- Use difficulty of well-studied problems
- → Suitable reduction gives good lower bound



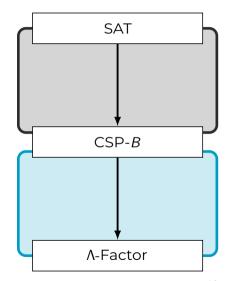
- *Un*conditionally extremely difficult
- Use difficulty of well-studied problems
- → Suitable reduction gives good lower bound
- Use better suited, more flexible CSP-B problem (variables can take B values)

  [Lampis 2020 & 2025]



- *Un*conditionally extremely difficult
- Use difficulty of well-studied problems
- → Suitable reduction gives good lower bound
- Use better suited, more flexible CSP-B problem (variables can take B values)

  [Lampis 2020 & 2025]
- → Simplified reductions that are easier to understand



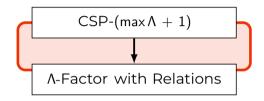
**Prove:** No algorithm with running time  $(\max \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  exists.

**Prove:** No algorithm with running time  $(\max \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  exists.

CSP-(
$$\max \Lambda + 1$$
)

Λ-Factor

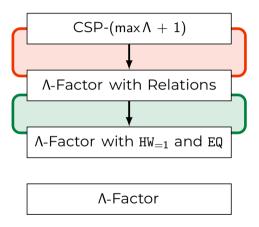
**Prove:** No algorithm with running time  $(\max \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  exists.



Encode the variable assignment by edge selections

Λ-Factor

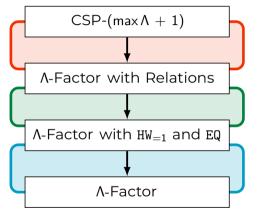
**Prove:** No algorithm with running time  $(\max \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  exists.



Encode the variable assignment by edge selections

Model general relations by two simple relations

**Prove:** No algorithm with running time  $(\max \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  exists.



Encode the variable assignment by edge selections

Model general relations by two simple relations

Exploit properties of  $\Lambda$  to realize the remaining relations

Fix a finite or cofinite set  $\Lambda \subseteq \mathbb{N}$ .

Define top  $\Lambda := \max \Lambda$  if  $\Lambda$  is finite and top  $\Lambda := \max(\mathbb{Z} \setminus \Lambda) + 1$  if  $\Lambda$  is cofinite.

Example:  $top{1,4} = 4$  and  $top{1,4,5,6,...} = 4$ 

Fix a finite or cofinite set  $\Lambda \subseteq \mathbb{N}$ .

Define top  $\Lambda := \max \Lambda$  if  $\Lambda$  is finite and top  $\Lambda := \max(\mathbb{Z} \setminus \Lambda) + 1$  if  $\Lambda$  is cofinite.

## **Theorem (Upper Bound)**

We solve  $\Lambda$ -Factor in time  $(top \Lambda + 1)^{tw} \cdot poly(|G|)$ 

if a tree decomposition of width tw is given.

Fix a finite or cofinite set  $\Lambda \subseteq \mathbb{N}$ .

Define top  $\Lambda := \max \Lambda$  if  $\Lambda$  is finite and top  $\Lambda := \max(\mathbb{Z} \setminus \Lambda) + 1$  if  $\Lambda$  is cofinite.

## **Theorem (Upper Bound)**

We solve the *counting version* of  $\Lambda$ -Factor in time  $(top \Lambda + 1)^{tw} \cdot poly(|G|)$  if a tree decomposition of width tw is given.

Fix a finite or cofinite set  $\Lambda \subseteq \mathbb{N}$ .

Define top  $\Lambda := \max \Lambda$  if  $\Lambda$  is finite and top  $\Lambda := \max(\mathbb{Z} \setminus \Lambda) + 1$  if  $\Lambda$  is cofinite.

## **Theorem (Upper Bound)**

We solve the counting version of  $\Lambda$ -Factor in time  $(top \Lambda + 1)^{tw} \cdot poly(|G|)$  if a tree decomposition of width tw is given.

### **Theorem (Lower Bound)**

Unless #SETH fails,  $\Lambda$ -#Factor has no  $(top \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  algorithm for non-poly-time sets even if a tree decomposition of width tw is given.

Fix a finite or cofinite set  $\Lambda \subseteq \mathbb{N}$ .

Define top  $\Lambda := \max \Lambda$  if  $\Lambda$  is finite and top  $\Lambda := \max(\mathbb{Z} \setminus \Lambda) + 1$  if  $\Lambda$  is cofinite.

## **Theorem (Upper Bound)**

We solve the counting version of  $\Lambda$ -Factor in time  $(top \Lambda + 1)^{tw} \cdot poly(|G|)$  if a tree decomposition of width tw is given.

### **Theorem (Lower Bound)**

Unless #SETH fails,  $\Lambda$ -#Factor has no  $(top \Lambda + 1 - \varepsilon)^{tw} \cdot poly(|G|)$  algorithm for non-poly-time sets even if a tree decomposition of width tw is given.

#### Decision version:

- Finite set: Similar lower bound
- Cofinite set: Improved algorithm but no matching lower bound

Fix two finite or cofinite sets  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ .

## **Theorem (Upper Bound)**

We solve the *counting version* of  $(\sigma, \rho)$ -DomSet in time  $(c_{\sigma,\rho})^{tw} \cdot poly(|G|)$  if a tree decomposition of width tw is given.

Fix two finite or cofinite sets  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ .

### **Theorem (Upper Bound)**

We solve the counting version of  $(\sigma, \rho)$ -DomSet in time  $(c_{\sigma,\rho})^{tw} \cdot \text{poly}(|G|)$  if a tree decomposition of width tw is given.

### **Theorem (Lower Bound)**

Unless #SETH fails,  $(\sigma, \rho)$ -#DomSet has no  $(c_{\sigma, \rho} - \varepsilon)^{\text{tw}} \cdot \text{poly}(|G|)$  algorithm for non-poly-time sets even if a tree decomposition of width tw is given.

Fix two finite or cofinite sets  $\sigma$ ,  $\rho \subseteq \mathbb{N}$ .

### Theorem (Upper Bound)

We solve the counting version of  $(\sigma, \rho)$ -DomSet in time  $(c_{\sigma,\rho})^{tw} \cdot \text{poly}(|G|)$  if a tree decomposition of width tw is given.

### **Theorem (Lower Bound)**

Unless #SETH fails,  $(\sigma, \rho)$ -#DomSet has no  $(c_{\sigma,\rho} - \varepsilon)^{\text{tw}} \cdot \text{poly}(|G|)$  algorithm for non-poly-time sets even if a tree decomposition of width tw is given.

#### Decision version:

- Finite sets: Similar lower bound
- Cofinite sets: Improved algorithm but *no* lower bound

Problem		Deciding
Λ-Factor	Λ finite	tight
	Λ cofinite	improved algorithm,
		gap remains

Problem		Deciding	
Λ-Factor	Λ finite	tight	
N-Factor	Λ cofinite	improved algorithm,	
	// COMME	gap remains	
(z a) DomSat	$\sigma$ and $ ho$ finite	tight	
$(\sigma, \rho)$ -DomSet	$\sigma$ or $\rho$ cofinite	improved algorithm,	
		no lower bound	

Problem		Deciding	Counting	
Λ-Factor	Λ finite	tight	tight,	
	Λ cofinite	improved algorithm, gap remains		
$(\sigma, ho)$ -DomSet	$\sigma$ and $ ho$ finite	tight	tight	
	$\sigma$ or $ ho$ cofinite	improved algorithm, no lower bound		

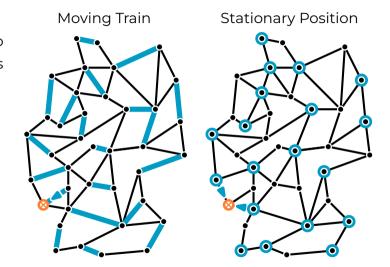
Problem		Deciding	Counting	
Λ-Factor	Λ finite	tight	- tight	
	Λ cofinite	improved algorithm, gap remains		
$(\sigma, \rho)$ -DomSet	$\sigma$ and $ ho$ finite	tight tight		
	$\sigma$ or $\rho$ cofinite	improved algorithm, no lower bound	ugnt	

**Open questions:** Close gaps? More general sets? Other parameters?

# Fire Protection Train (FPT) Problem

#### Task:

Find (few) locations to position the fire trains at.

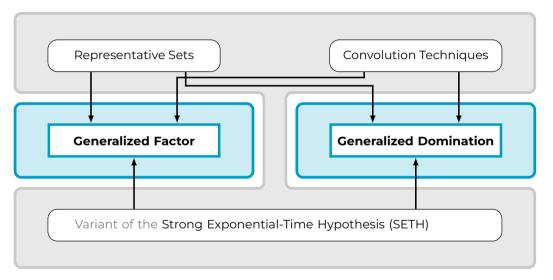


# Fire Protection Train (FPT) Problem

Task: Moving Train Stationary Position Find (few) locations to position the fire trains at. FPT is FPT parameterized by treewidth!

# Appendix

#### **Outline**



#### $(\sigma, \rho)$ -DomSet: Structured Pairs

#### m-structured $(\sigma, \rho)$

For  $m \geq 2$ ,  $(\sigma, \rho)$  is m-structured if there are  $\alpha$  and  $\beta$  such that for all  $s \in \sigma$  we have  $s \equiv \alpha \mod m$  and for all  $r \in \rho$  we have  $r \equiv \beta \mod m$ .

# $(\sigma, \rho)$ -DomSet: Structured Pairs

# m-structured $(\sigma, \rho)$

For  $m \geq 2$ ,  $(\sigma, \rho)$  is m-structured if there are  $\alpha$  and  $\beta$  such that for all  $s \in \sigma$  we have  $s \equiv \alpha \mod m$  and for all  $r \in \rho$  we have  $r \equiv \beta \mod m$ .

### Examples:

$\sigma$	ho	m-structured for
{1,3}	{4}	m=2
{0,4}	$\{1, 9\}$	m = 2, 4
{0}	$\{1\}$	every m $\geq 2$
$\{0, 3\}$	$\{1,5\}$	no m $\geq$ 2
$\{d\}$	$\mathbb{N}$	no m $\geq 2$

# $(\sigma, \rho)$ -DomSet: Structured Pairs

#### m-structured $(\sigma, \rho)$

For  $m \geq 2$ ,  $(\sigma, \rho)$  is m-structured if there are  $\alpha$  and  $\beta$  such that for all  $s \in \sigma$  we have  $s \equiv \alpha \mod m$  and for all  $r \in \rho$  we have  $r \equiv \beta \mod m$ .

#### Examples:

$\sigma$	ho	m-structured for	
{1,3}	{4}	m = 2	
$\{0, 4\}$	$\{1, 9\}$	m = 2, 4	
{0}	$\{1\}$	every m $\geq 2$	
$\{0, 3\}$	$\{1,5\}$	no m $\geq 2$	
$\{d\}$	$\mathbb{N}$	$no\;m\geq 2$	

If  $(\sigma, \rho)$  is m-structured for some  $m \ge 2$ , we show an improved algorithm.

# $(\sigma, \rho)$ -DomSet: Our Contribution (Formalized)

# Definition for finite or cofinite $\sigma, \rho \subseteq \mathbb{N}$

if 
$$(\sigma, \rho)$$
 is not m-structured,

■ 
$$c_{\sigma,\rho} := \max(\operatorname{top} \sigma, \operatorname{top} \rho) + 2$$
 if  $\operatorname{top} \sigma = \operatorname{top} \rho$  is even and  $(\sigma, \rho)$  is 2-structured but not  $m > 3$ -structured, and

if 
$$top \sigma = top \rho$$
 is even

$$lacksquare$$
  $c_{\sigma,\rho} := \max(\operatorname{top} \sigma, \operatorname{top} 
ho) + 1$ 

otherwise.

# $(\sigma, \rho)$ -DomSet: Our Contribution (Formalized)

# **Definition for finite or cofinite** $\sigma$ , $\rho \subseteq \mathbb{N}$

$$= c_{\sigma,\rho} := top \sigma + top \rho + 2$$

if 
$$(\sigma, \rho)$$
 is not m-structured,

■ 
$$c_{\sigma,\rho} := \max(\operatorname{top} \sigma, \operatorname{top} \rho) + 2$$
 if  $\operatorname{top} \sigma = \operatorname{top} \rho$  is even and  $(\sigma, \rho)$  is 2-structured but not  $m \geq 3$ -structured, and

$$lacksquare c_{\sigma,
ho} \coloneqq \mathsf{max}(\mathsf{top}\,\sigma,\mathsf{top}\,
ho) + 1$$

otherwise.

#### **Theorem (Upper Bound)**

We can solve  $(\sigma, \rho)$ -#DomSet in time  $(c_{\sigma, \rho})^{\mathsf{tw}} \cdot \mathsf{poly}(|G|)$ 

if a tree decomposition of width tw is given.

# $(\sigma, \rho)$ -DomSet: Our Contribution (Formalized)

#### Definition for finite or cofinite $\sigma$ , $\rho \subseteq \mathbb{N}$

$$c_{\sigma,\rho} := top \sigma + top \rho + 2$$

if 
$$(\sigma, \rho)$$
 is not m-structured,

$$(\sigma, top \rho) + 2$$
 if  $top \sigma = top \rho$  is even and  $(\sigma, \rho)$  is 2-structured but not  $m > 3$ -structured, and

$$\blacksquare \ c_{\sigma,\rho} := \max(\operatorname{top} \sigma, \operatorname{top} \rho) + 1$$

otherwise.

#### **Theorem (Upper Bound)**

We can solve  $(\sigma, \rho)$ -#DomSet in time  $(c_{\sigma, \rho})^{\mathsf{tw}} \cdot \mathsf{poly}(|G|)$ 

if a tree decomposition of width tw is given.

# **Theorem (Lower Bound)**

Unless #SETH fails,  $(\sigma, \rho)$ -#DomSet has no  $(c_{\sigma, \rho} - \varepsilon)^{\text{tw}} \cdot \text{poly}(|G|)$  algorithm for non-trivial sets, even if a tree decomposition of width twis given.

 $\Lambda\text{-Factor with }\Lambda=\mathbb{N}\setminus\{0,1024\}$ 

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

Can we improve this? Are all partial solutions relevant?

 $\blacksquare$  Fix a vertex v.

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

- $\blacksquare$  Fix a vertex v.
- Fix three solutions with degree 0, 256, and 1024 for v, respectively.

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

- $\blacksquare$  Fix a vertex v.
- Fix three solutions with degree 0, 256, and 1024 for v, respectively.
- $\blacksquare$  A future extension increases the degree of v by f.

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

- $\blacksquare$  Fix a vertex v.
- Fix three solutions with degree 0, 256, and 1024 for v, respectively.
- $\blacksquare$  A future extension increases the degree of v by f.
- One of these three solutions can be combined with f as  $\{0+f,256+f,1024+f\} \neq \{0,1024\} = \mathbb{N} \setminus \Lambda$ .

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

- $\blacksquare$  Fix a vertex v.
- Fix three solutions with degree 0, 256, and 1024 for v, respectively.
- $\blacksquare$  A future extension increases the degree of v by f.
- One of these three solutions can be combined with f as  $\{0 + f, 256 + f, 1024 + f\} \neq \{0, 1024\} = \mathbb{N} \setminus \Lambda$ .
- $\rightarrow$   $|\mathbb{N} \setminus \Lambda| + 1 = |\{0, 1024\}| = 3$  solutions suffice instead of 1026!

Λ-Factor with  $\Lambda = \mathbb{N} \setminus \{0, 1024\}$ :  $1026^{\mathsf{tw}(G)} \cdot \mathsf{poly}(|G|)$  algorithm.

Can we improve this? Are all partial solutions relevant?

- $\blacksquare$  Fix a vertex v.
- Fix three solutions with degree 0, 256, and 1024 for v, respectively.
- $\blacksquare$  A future extension increases the degree of v by f.
- One of these three solutions can be combined with f as  $\{0+f,256+f,1024+f\} \neq \{0,1024\} = \mathbb{N} \setminus \Lambda$ .

 $\rightarrow$   $|\mathbb{N} \setminus \Lambda| + 1 = |\{0, 1024\}| = 3$  solutions suffice instead of 1026!

**Idea:** Exploit this for a faster algorithm.

■ Store only a *representative set* of the possible partial solutions!

$$\rightsquigarrow$$
  $(|\mathbb{N} \setminus \Lambda| + 1)^{tw}$  solutions suffice instead of  $(\max(\mathbb{N} \setminus \Lambda) + 2)^{tw}$ .

- Store only a *representative set* of the possible partial solutions!  $\rightsquigarrow (|\mathbb{N} \setminus \Lambda| + 1)^{tw}$  solutions suffice instead of  $(\max(\mathbb{N} \setminus \Lambda) + 2)^{tw}$ .
- Combine this with classical DP.

- Store only a *representative set* of the possible partial solutions!  $\rightsquigarrow (|\mathbb{N} \setminus \Lambda| + 1)^{tw}$  solutions suffice instead of  $(\max(\mathbb{N} \setminus \Lambda) + 2)^{tw}$ .
- Combine this with classical DP.

#### **Theorem**

Fix a finite set  $X \subseteq \mathbb{N}$ . We can solve  $(\mathbb{N} \setminus X)$ -Factor in time  $(|X|+1)^{4\mathsf{tw}} \cdot \mathsf{poly}(|G|)$  if a tree decomposition of width tw is given.

- Store only a *representative set* of the possible partial solutions!
  - $\rightsquigarrow$   $(|\mathbb{N} \setminus \Lambda| + 1)^{tw}$  solutions suffice instead of  $(\max(\mathbb{N} \setminus \Lambda) + 2)^{tw}$ .
- Combine this with classical DP.

#### **Theorem**

Fix a finite set  $X \subseteq \mathbb{N}$ . We can solve  $(\mathbb{N} \setminus X)$ -Factor in time  $(|X|+1)^{4\mathsf{tw}} \cdot \mathsf{poly}(|G|)$  if a tree decomposition of width tw is given.

Algorithm improves from  $1026^{tw}$  to  $3^{4tw} = 81^{tw}$ .

- Store only a representative set of the possible partial solutions!  $\rightsquigarrow (|\mathbb{N} \setminus \Lambda| + 1)^{tw}$  solutions suffice instead of  $(\max(\mathbb{N} \setminus \Lambda) + 2)^{tw}$ .
- Combine this with classical DP.

#### **Theorem**

Fix a finite set  $X \subseteq \mathbb{N}$ . We can solve  $(\mathbb{N} \setminus X)$ -Factor in time  $(|X|+1)^{4\mathsf{tw}} \cdot \mathsf{poly}(|G|)$  if a tree decomposition of width tw is given.

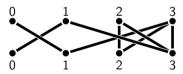
Algorithm improves from  $1026^{tw}$  to  $3^{4tw} = 81^{tw}$ .

We show a similar result for  $(\sigma, \rho)$ -DomSet.

Note: Incompatible with counting version ("every solution matters")!

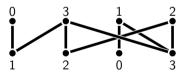
#### **Definition (Half-Induced Matching)**

- $\blacksquare$   $(a_i, b_i) \in E$  for all i, and
- $\blacksquare$   $(a_i, b_j) \notin E$  for all i < j.



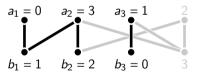
#### **Definition (Half-Induced Matching)**

- $\blacksquare$   $(a_i, b_i) \in E$  for all i, and
- $\blacksquare$   $(a_i, b_j) \notin E$  for all i < j.



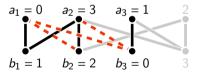
### **Definition (Half-Induced Matching)**

- $\blacksquare$   $(a_i, b_i) \in E$  for all i, and
- $\blacksquare$   $(a_i, b_j) \notin E$  for all i < j.



#### **Definition (Half-Induced Matching)**

- $\blacksquare$   $(a_i, b_i) \in E$  for all i, and
- $\blacksquare$   $(a_i, b_j) \notin E$  for all i < j.



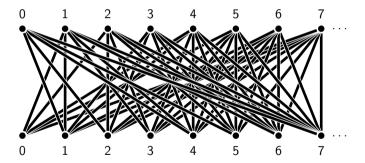
Half-induced matching of size 3

Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 

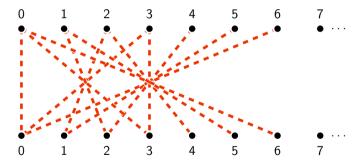
Draw edge from *i* to *i* if  $i + i \in \Lambda$ :

0 1 2 3 4 5 6 7

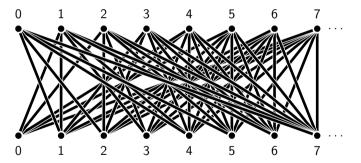
Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 



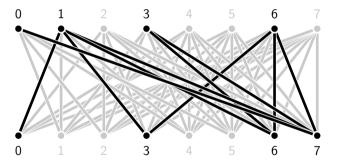
Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 



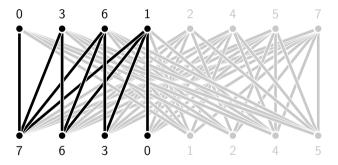
Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 



Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 

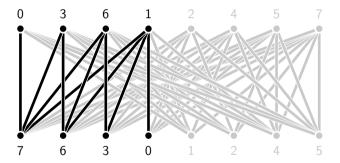


Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 



Consider  $\Lambda$ -Factor with  $\Lambda = \mathbb{N} \setminus \{0, 3, 6\}$ 

Draw edge from i to j if  $i + j \in \Lambda$ :



#### Our observation:

A larger half-induced matching provides a better lower bound!

# **Convolution Techniques**

Extend algorithm by van Rooij in multiple steps:

[van Rooij 2020]

# **S** Cyclic convolution:

Extend existing algorithm by computation of prime numbers

#### A Normal addition:

Use cyclic convolution and encode checksum by L to detect overflows

#### **L** Normal addition with large numbers:

Use cyclic convolution and encode checksum in binary to detect overflows

#### **Truncated addition:**

Use normal addition and zeta- and Möbius-transform

## **Lower Bound: Known Hypotheses**

#### **Strong Exponential Time Hypothesis (SETH)**

[IP 2001, CIP 2009]

For all  $\delta > 0$ , there is a  $k \geq 3$  such that satisfiability of k-CNF formulas on n variables cannot be solved in time  $(2 - \delta)^n$ .

## **Constraint Satisfaction Hypothesis (CSPH)**

[Lampis 2020]

For all  $B \ge 2$  and  $\varepsilon > 0$ , there exists a q such that q-CSP-B with n variables cannot be solved in time  $(B - \varepsilon)^n \cdot n^{\mathcal{O}(1)}$ .

#### **Primal Pathwidth SETH (pw-SETH)**

[Lampis 2025]

For all  $\varepsilon > 0$ , there is no algorithm which takes as input a 3-SAT instance  $\phi$  and a path decomposition of its primal graph of width pw and correctly decides if  $\phi$  is satisfiable in time  $(2 - \varepsilon)^{pw} \cdot |\phi|^{\mathcal{O}(1)}$ .

## **Lower Bound: New Hypothesis**

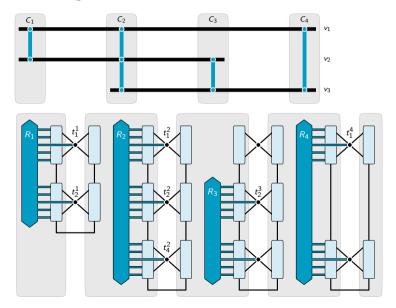
#### mono-pw-CSPH

For all  $B \ge 2$  and  $\varepsilon > 0$ , there exists a q such that no algorithm can, for a q-CSP-B instance  $\phi$  that is given with

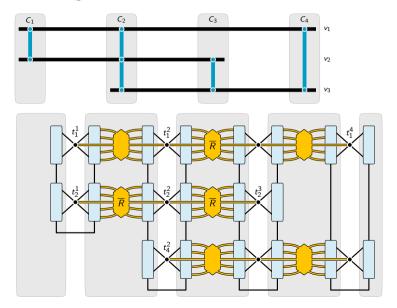
- $\blacksquare$  a partition  $V_1 \cup V_2$  of the variables,
- $\blacksquare$  a nice path decomposition of the primal graph of  $\phi$  of width w
- lacktriangle where every bag contains at most  $\mathcal{O}(B \cdot \log |V_1|)$  variables from  $V_2$ ,
- $\blacksquare$  an injective mapping c from the constraints of  $\phi$  to the bags,
- the promise that every satisfying multi-assignment that is consistent on  $V_2$  is also consistent on  $V_1$ ,

decide if there is a monotone satisfying multi-assignment that is consistent on  $V_2$  in time  $(B - \varepsilon)^w \cdot |\phi|^{\mathcal{O}(1)}$ .

# **Lower Bound: High-Level Construction**



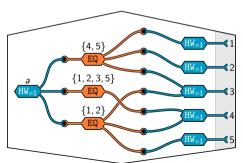
# **Lower Bound: High-Level Construction**



# **Lower Bound: Realizing Relations**

To realize arbitrary relations it suffices to

- force a single vertex/edge (of a group) to be selected  $\rightsquigarrow$  HW<sub>=1</sub> and
- ensure that a group of vertices/edges is consistently selected (all or none) \( \simes \) EQ.

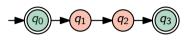


# **Summary (Formalized)**

Problem	Algorithm	Lower Bound		
$(\sigma, \rho)$ -#DomSet	$(c_{\sigma,\rho})^{\mathrm{tw}}$	no $(c_{\sigma, ho}-arepsilon)^{ m pw}$	-	
$(\sigma,  ho)$ -DomSet	$(c_{\sigma, ho})^{\mathrm{tw}}$	no $(c_{\sigma, ho}-arepsilon)^{ m pw}$	$\sigma$ and $ ho$ finite	
	$(cost_{\sigma,  ho})^{\mathcal{O}(tw)}$	open	$\sigma$ or $ ho$ cofinite	
#AntiFactor <sub>x</sub>	n <sup>tw</sup>	no n <sup>pw−ε</sup>		
Λ-#Factor		no $(\operatorname{top} \Lambda + 1 - \varepsilon)^{pw}$		
Λ-Factor	$(top\Lambda+1)^tw$	no $(\operatorname{top}\nolimits \Lambda + 1 - \varepsilon)^{pw}$	Λ finite	
		no $(h-arepsilon)^{ m pw}$	A cofinite with half- induced matching of size $h$	
AntiFactor <sub>x</sub>	$(x+1)^{\mathcal{O}(tw)}$	no $(x+1-\varepsilon)^{pw}$	x degrees forbidden	

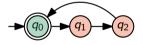
#### More General Sets: From States to Automata

#### Finite set:



$$\tau = \{0, 3\}$$

#### Periodic set (residue class):

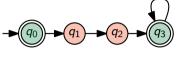


$$\tau = \{0, 3, 6, 9, \dots\}$$

#### **Next steps:**

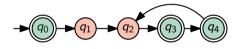
Connection to faster algorithms? Efficient convolution techniques?

#### **Cofinite set:**



$$\tau = \{0, 3, 4, 5, 6, \dots\}$$

#### Infinite set (ultimately periodic):



$$\tau = \{0, 3, 4, 6, 7, 9, 10, \dots\}$$